

# **On the Use of Computational Argumentation for Real World Applications**

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# Overview

- **Introduction**
- **Basics on Argumentation**
- **CAFs and application to autonomous driving**
- **LPP-GORGIAS and some applications**
- **Conclusions**

# Why **Argumentation**?

## Human like Systems

- **Natural Intelligence** or **high-level cognition** is manifested by its handling of **Conflicting Information**
- **Argumentation** is **native** to human reasoning
  - Role of argumentation in natural human reasoning and dialogue studied in philosophy, linguistics, psychology, ...
- **Knowledge** captured as **arguments**
- **Aristotle**: “**Dialectic Argument**” for handling **conflicting positions/claims**

# Why **Argumentation**?

## Logical Reasoning

- **Formal Logic** in terms of **Argumentation**
  - **Argumentation** unifies **strict/formal** and **informal** reasoning
- **Argumentation** is the **primary notion** of reasoning.

# What is Computational Argumentation?

- **Argumentation** can be abstractly defined as the formal interaction of different conflicting arguments for and against some claim
  - **arguments** = proofs of claims in some underlying logic
  - The **claims** may represent **beliefs**, **goals** and **actions**
- **Argumentation process**
  - **Construction** of arguments (based on different underlying monotonic logics)
  - Definition of **interactions** between arguments (based on different notions of conflicts)
  - Evaluation of **strength** of arguments (by using preferences, values, etc.)
  - Definition of **status** of arguments (i.e. accepted, rejected, undecided based on different acceptability semantics)
  - Choice of **winning** arguments

# What is an argument?

- A set of premises supporting a conclusion /claim

the claim

Information INFO about Paul should be published

because

the premises

Paul has political responsibilities

and






INFO is in the national interest

and

if a person has political responsibilities and info about that person is in the national interest then that info should be published

A1

# So argumentation is...

- The process whereby arguments are constructed, (possibly) exchanged and evaluated in light of their **interactions** with other arguments.
  -   A1: (publish info about Paul because he has political responsibilities )
  -   A2: (Paul does not have political responsibilities because he resigned)
  -  A3 : (Paul has still political responsibilities because his resignation has not been accepted)

# Argumentation Logics

- **Argumentation logics** formalise defeasible reasoning as construction and comparison of arguments
- Use of monotonic logics for modeling **non-monotonic reasoning** based on the interaction of arguments in the presence of **uncertain**, **incomplete** and **conflicting** knowledge/information

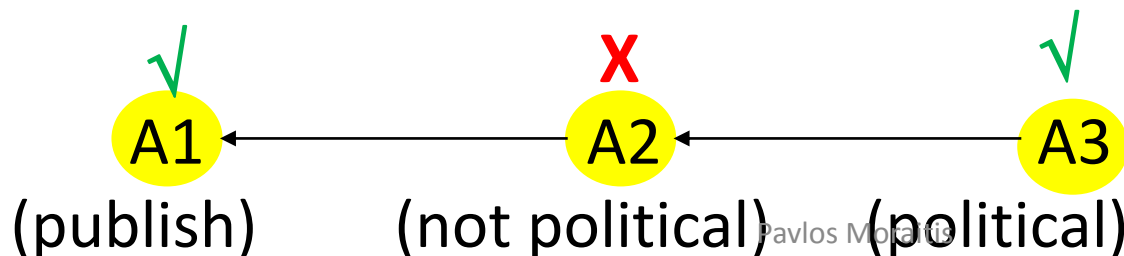


# Abstract Argumentation Frameworks

- **Structure** of arguments is not specified
- **Semantics** help us to choose the « good/winning » arguments
- Dung's [Dung 95] **acceptability semantics** for abstract argumentation frameworks

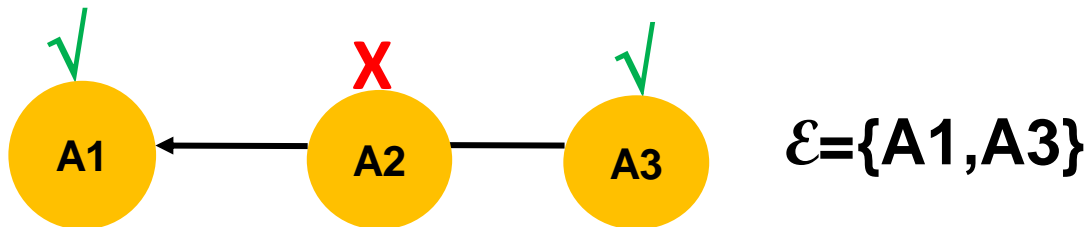
# Dung's Abstract Argumentation Framework

- $AF = \langle \text{Args}, \text{Attack} \rangle$  where
  - $\text{Args} = \{a_1, \dots, a_n\}$  is a set of arguments
  - $\text{Attack} \subseteq A \times A$  is a binary attacking relation
- $(\text{Args}, \text{Attack})$  abstracts from underlying logic based definition of  $\text{Args}$  and  $\text{Attack}$
- Application of semantics allows us determine winning arguments



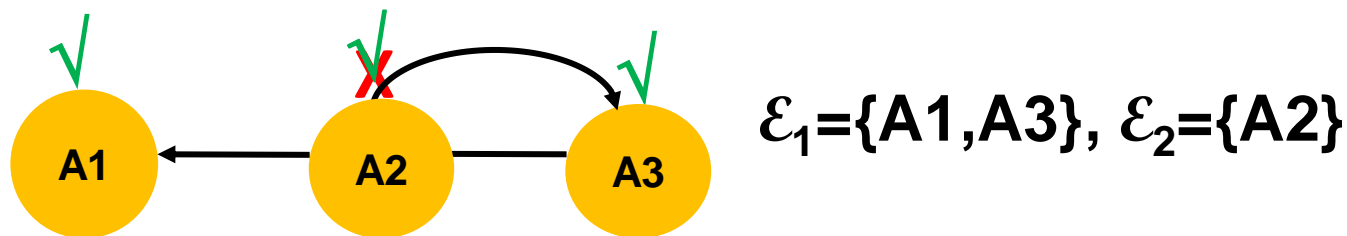
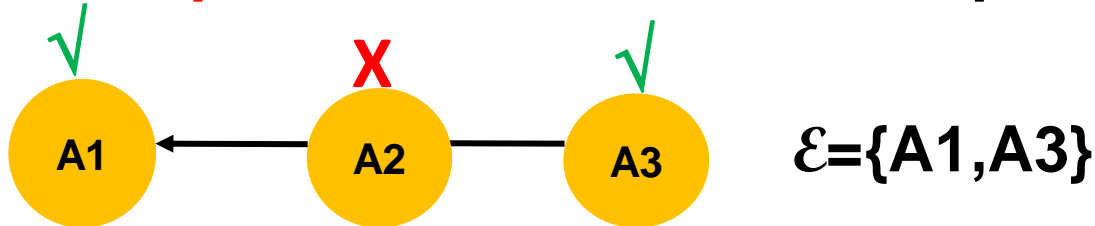
# Extension-based Semantics

- **Defense**: counter-attacking of all received attacks
- **(Admissible) Extension  $\mathcal{E}$** : conflict-free set of arguments that defends all its members
- **Skeptical** and **credulous** acceptability



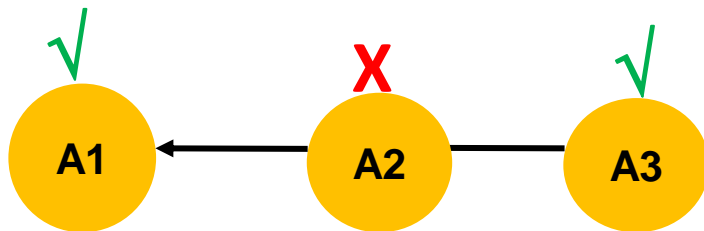
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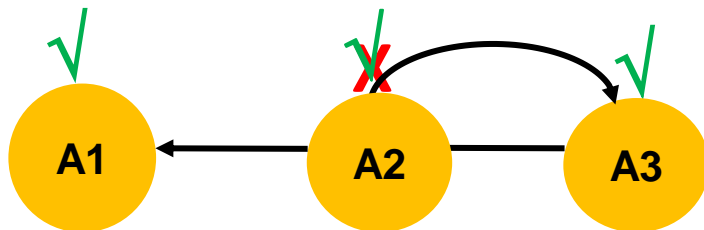


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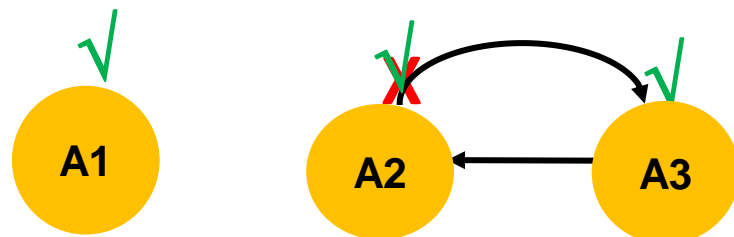
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$$\mathcal{E} = \{A1, A3\}$$



$$\mathcal{E}_1 = \{A1, A3\}, \mathcal{E}_2 = \{A2\}$$



$$\mathcal{E}_1 = \{A1, A3\}, \mathcal{E}_2 = \{A1, A2\}$$

# Dynamics in Argumentation

- **Addition/Removal of Arguments**
- **Addition/Removal of Attacks**
- **Goal: obtaining the acceptance of a particular (set of) argument(s)**

# Control Argumentation Frameworks (CAFs)

[Dimopoulos, Maily, Moraitis (AAAI18)]

- A **CAF** is an argumentation framework where arguments are divided in three parts: **fixed**, **uncertain** and **control**
- **Fixed**: background knowledge about a static environment
- **Uncertain**: changes that may occur in the environment
- **Control**: possible remedial actions of the agent against possible negative effects of changes

# **Control Argumentation Frameworks (CAFs)**

- **Implementation of self-adaptive systems ensuring real time control tasks in different contexts such as :**
  - **autonomous driving**
  - **smart homes**
  - **surveillance of buildings and streets**
  - **personalized self-regulation services for humans**
  - **recommendation policies in finance**
  - **risk management**
  - **etc.**



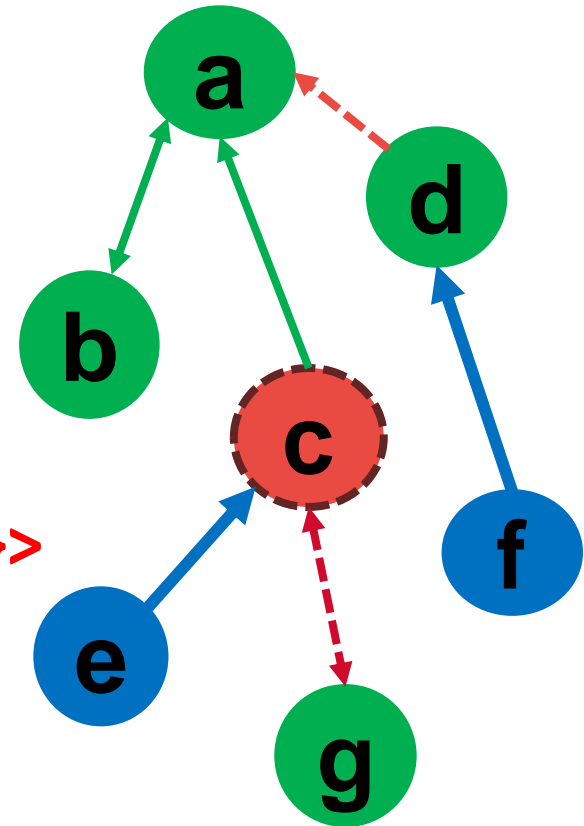
# Control Argumentation Frameworks (CAFs)

## CAF Theory

F:  $\langle A_F = \{a, b, d, g\}, \longrightarrow = \{(a, b), (b, a), (c, a)\} \rangle$

U:  $\langle A_U = \{c\}, \rightleftarrows = \{(c, g), (g, c)\}, -\!\!\rightarrow = \{(d, a)\} \rangle$

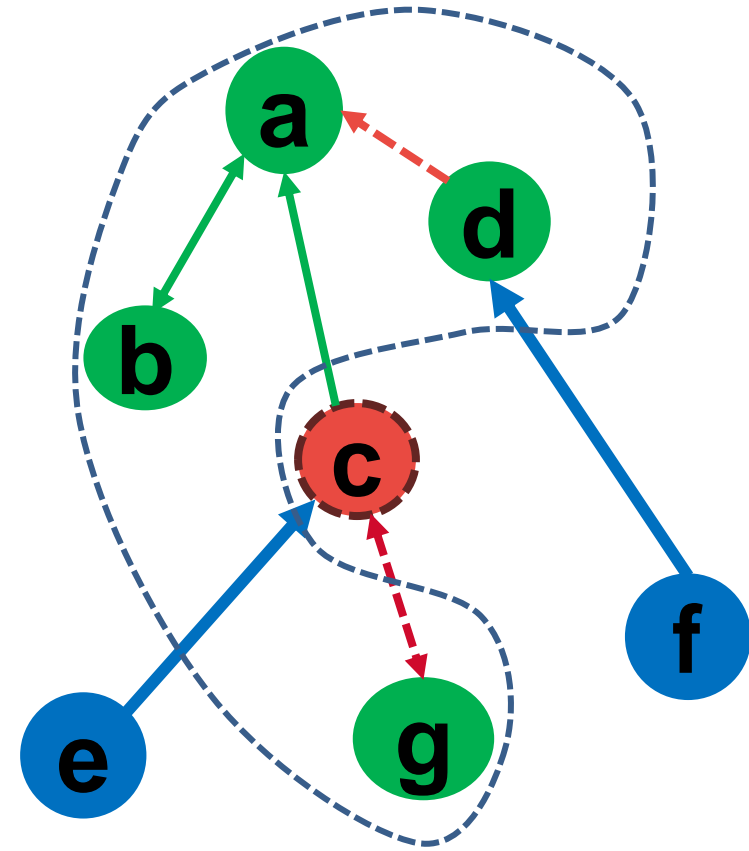
C:  $\langle A_C = \{e, f\}, \longrightarrow = \{(e, c), (f, d)\} \rangle$



# Control Argumentation Frameworks (CAFs)

Dynamics Under Uncertainty + Computational Methods

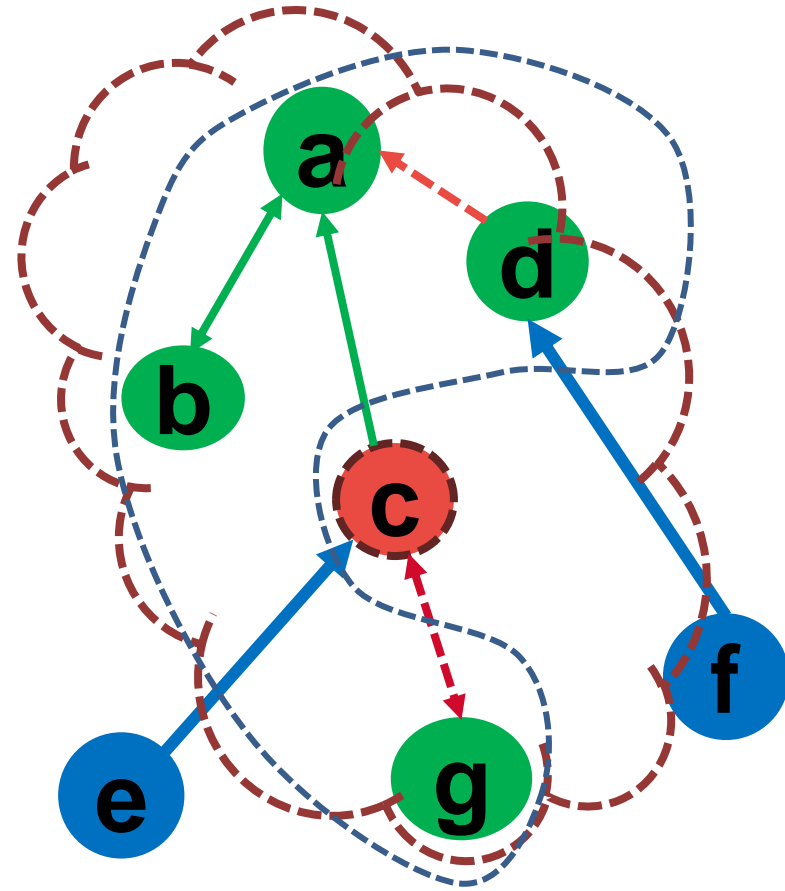
Completions



# Control Argumentation Frameworks (CAFs)

Dynamics Under Uncertainty + Computational Methods

Completions



# Control Argumentation Frameworks (CAFs)

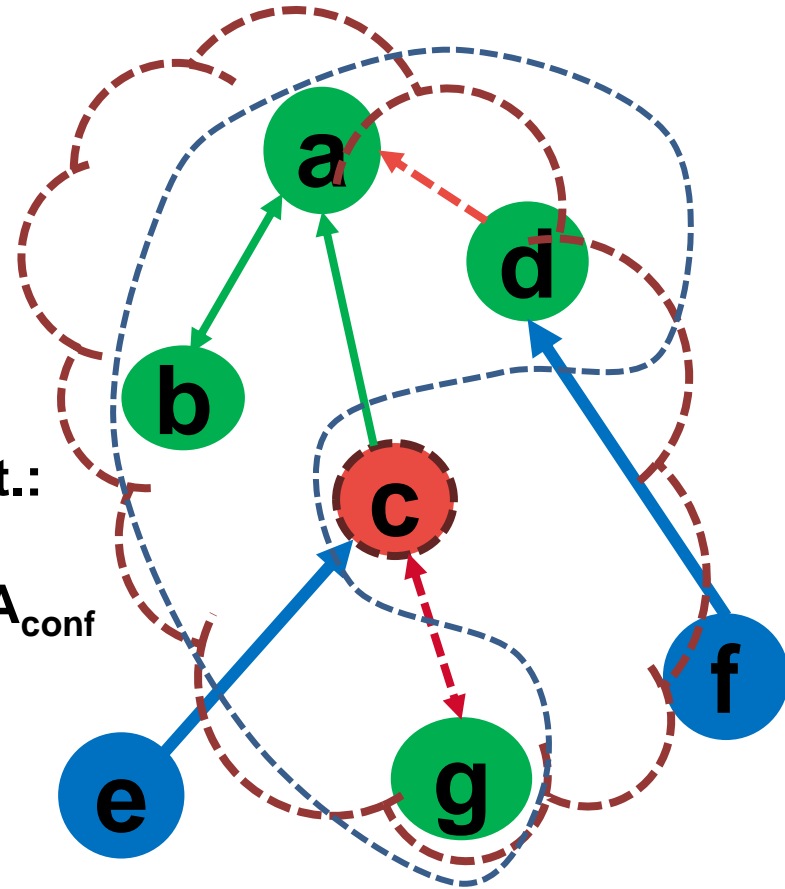
## Dynamics Under Uncertainty + Computational Methods

### Completions

### Controllable CAFs

Given a target  $T \subseteq A_F$  and a semantics  $\sigma$   
 $CAF$  is skeptically (resp. credulously)  
**controllable** w.r.t.  $T$  and  $\sigma$  if  $\exists A_{conf} \subseteq A_C$  s.t.:

- $CAF'$  is the result of configuring  $CAF$  by  $A_{conf}$
- $T$  is included in every (resp. at least one)  
 $\sigma$ -extension of every completion of  $CAF'$



$T = \{a\}$

# Control Argumentation Frameworks (CAFs)

## Dynamics Under Uncertainty + Computational Methods

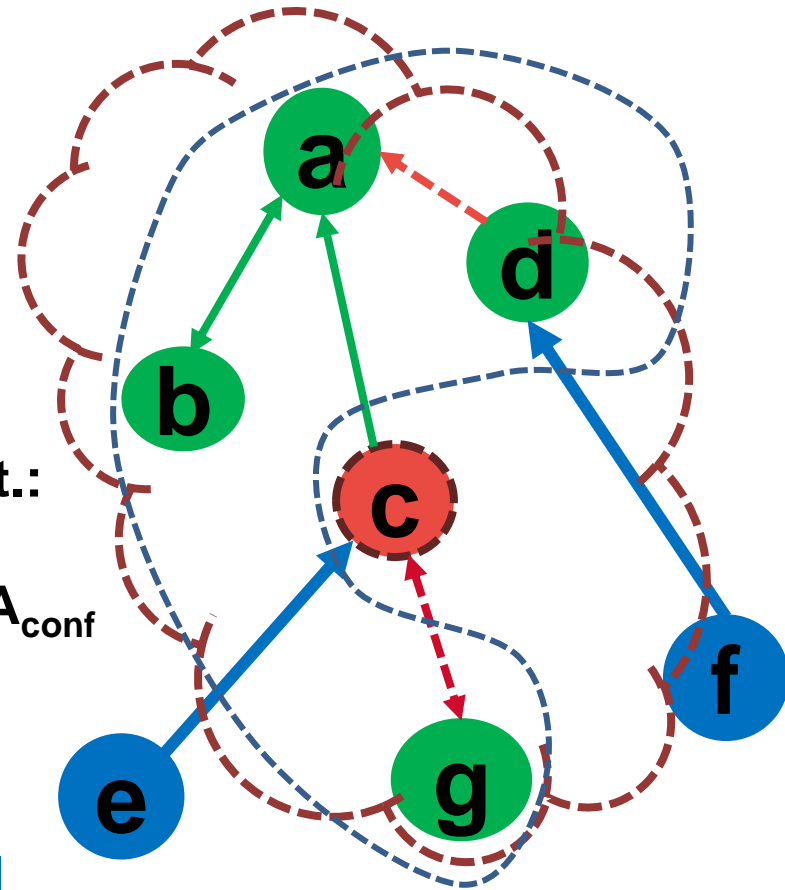
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Use of a QBF-based method



$T = \{a\}$

$\mathcal{E} = \{a, e, f, g\}$

# **CAFs Application to Autonomous Driving**



$T=\{mf\}$

```
c preprocessor..... : 1
c variable elimination.. : 1
c upla..... : 1
c solve..... : 1
c maxmode..... : 1
c solvemode..... : QBF
c cpu time (loading CNF).. : 0.002s
c =====
c #literals..... : 0
c #clauses..... : 0
c #decisions..... : 0
c #BCP operations..... : 163
c #conflicts..... : 0
c #solutions..... : 1
c #pureLiterals..... : 0
c #dcLiterals..... : 0
c #restarts..... : 0
c #restartAttempts..... : 0
c #clsimplifications... : 0
c #cusimplifications... : 0
c #lhbr clauses..... : 0
c #inprocessings..... : 0
c cpu time..... : 0.003s
s SATISFIABLE
Control Configuration: c_arg(avoid). c_arg(brake). c_arg(slowDown)
Duration = 270ms

c #literals..... : 0
c #clauses..... : 0
c #decisions..... : 0
c #BCP operations..... : 16
c #conflicts..... : 0
c #solutions..... : 1
c #pureLiterals..... : 0
c #dcLiterals..... : 0
c #restarts..... : 0
c #restartAttempts..... : 0
c #clsimplifications... : 0
c #cusimplifications... : 0
c #lhbr clauses..... : 0
c #inprocessings..... : 0
c cpu time..... : 0.002s
s SATISFIABLE
Control Configuration: c_arg(avoid). c_arg(accelerate). c_arg(slowDown).
Duration = 193ms
```

$T=\{tr\}$



# **Structured Argumentation Frameworks**

# Logic Programming with Priorities (LPP)

[Kakas&Moraitis, (AAMAS03)]

- Logic Programming without Negation as Failure (LPwNF) (Kakas, Mancarella, Dung, ICLP94; Dimopoulos&Kakas, ILPS95)
  - In the LPwNF logic programs are non-monotonic theories
  - Each logic program is viewed as pool of default sentences from which we must select a suitable subset, called extension to reason with
  - Sentences in a logic program are written in the usual logic programming language with the addition of an explicit negation but without the NAF operator (i.e. not)

# Logic Programming with Priorities

- A theory is a pair  $(T, P)$  whose sentences are formulae, in a background monotonic logic  $(L, \vdash)$ , of the form  $L \leftarrow L_1, \dots, L_n$ , where  $L, L_1, \dots, L_n$  are positive or negative ground literals
- For rules in  $P$  the head  $L$  refers to an (irreflexive) *higher-priority* relation.  $L$  has the general form  $L = h-p(rule_1, rule_2)$  where  $rule_1$  and  $rule_2$  are unique names of rules in the theory
- The derivability relation,  $\vdash$ , of the background logic is given by the single inference rule of modus ponens

# Logic Programming with Priorities

An LPP theory  $T$  is a tuple  $T=(\mathcal{T},\mathcal{P})$  where :

- $\mathcal{T}$  is a set of object level arguments supporting a set of options  $O$
- $\mathcal{P}$  is a set of priority arguments that is partitioned into a finite set of levels,  $\mathcal{P}=(\mathcal{P}_1,\dots,\mathcal{P}_n)$
- All the arguments in  $\mathcal{P}_1$  are priority arguments  $p^1_{12}(\text{arg}_1 \succ \text{arg}_2)$ , supporting preferences between arguments  $\text{arg}_1, \text{arg}_2 \in \mathcal{T}$
- For any  $1 < k \leq n$ , all arguments in  $\mathcal{P}_k$  are priority arguments,  $p^k_{12}(q_1 \succ q_2)$ , supporting a preference between  $q_1, q_2 \in \mathcal{P}_{k-1}$

# Logic Programming with Priorities

- **Object level rules:**

- $r_i: L \leftarrow L_1, \dots, L_n$
- $r_j: \neg L \leftarrow L_1, \dots, L_m$

- **Higher Priority rules:**

- $p_{ij}^1: h\text{-}p(r_i, r_j) \leftarrow \text{true (i.e. generally) (or conditions}_{ij})$
- $p_{ji}^1: h\text{-}p(r_j, r_i) \leftarrow \text{conditions}_{ji}$
- $p_{ji}^2: h\text{-}p(p_{ji}^1, p_{ij}^1) \leftarrow \text{true (or conditions}_{ji})$
- $p_{ij}^2: h\text{-}p(p_{ij}^1, p_{ji}^1) \leftarrow \text{conditions}_{ij}$
- .....

# Gorgias\* Argumentation Technology

- **Principled** Declarative Problem Solving via **Argumentation**
  - Solid **theoretical foundation** for building **acceptable arguments**:
    - Argument(s) for one option is (are) **strong** enough to **defend** against all its (their) **counter-arguments** for other options

Policy Compliance ⇔ Acceptable Arguments

# Policy Decisions: **Challenges**

- **Policy Compliance** of systems, **robust** under **incomplete & inconsistent** information in:
  - **Dynamic environments**
    - Internal conflicts inside a policy
  - **Multi-policy environments**
    - External conflicts across policies
- **Flexibility** in **Development** of systems
  - **Modular Adaptation** to changes in policies
  - **Accommodate** new policies

# Policy Decisions: **Challenges**

- **Explainability** of Systems
  - New **EU law** to give everyone a **right to an explanation** of any decision affecting them that has been **reached algorithmically**.
  - **Explain** level of access granted.



# The Gorgias System (2004 -...)

- Builds **sound** preferred acceptable arguments from expert/policy knowledge.
- Realizes **Decision Making** through **argumentation** for **application** problems
- **Flexible** and **Robust** system
  - **Incomplete**, **contextual** and **conflicting** knowledge
  - Consideration of **different** (conflicting) **view points**
- **Scenario-based** knowledge engineering
- **Real-life** applications since 2004

# Gorgias Application Approach

- **Knowledge** as **Argument Schemes** via **Scenarios**
- **Knowledge acquired by:**
  - Elicited from Experts
  - Machine Learned
  - Hybrid Acquisition
- **Knowledge types:**
  - Expert
  - Common Sense
  - Personal biases

# Real-life Applications of Gorgias

- **2004-:** Deep Vein Thromboses medical support, Product Pricing, Assisted Living, Sensor Conflict Resolution, Network Security, Cognitive Assistants, Printed/Handwritten Text Discrimination, Eye-Clinic Support System
- **2017: MEDICA – Regulate Data Access**
  - **DEMO:** Automating Legislation for access to patient data
- **2017: Data Share Agreements (for health data)**
  - **Coco Cloud:** EU project at Imperial College.
- **2018: Cyber attack management...**

# Medical Data Access/Sharing

- **Problem:** Decide **Level of Access** according to **user** and **current circumstances**
- There are **6 Access Levels** (Read & Write)
  - Full Access
  - Read Only Access
  - Suspended Access
  - Partial Access
  - Restricted Read Access
  - No Access

Law [138\(I\)/2001](#): **Personal Data Protection**

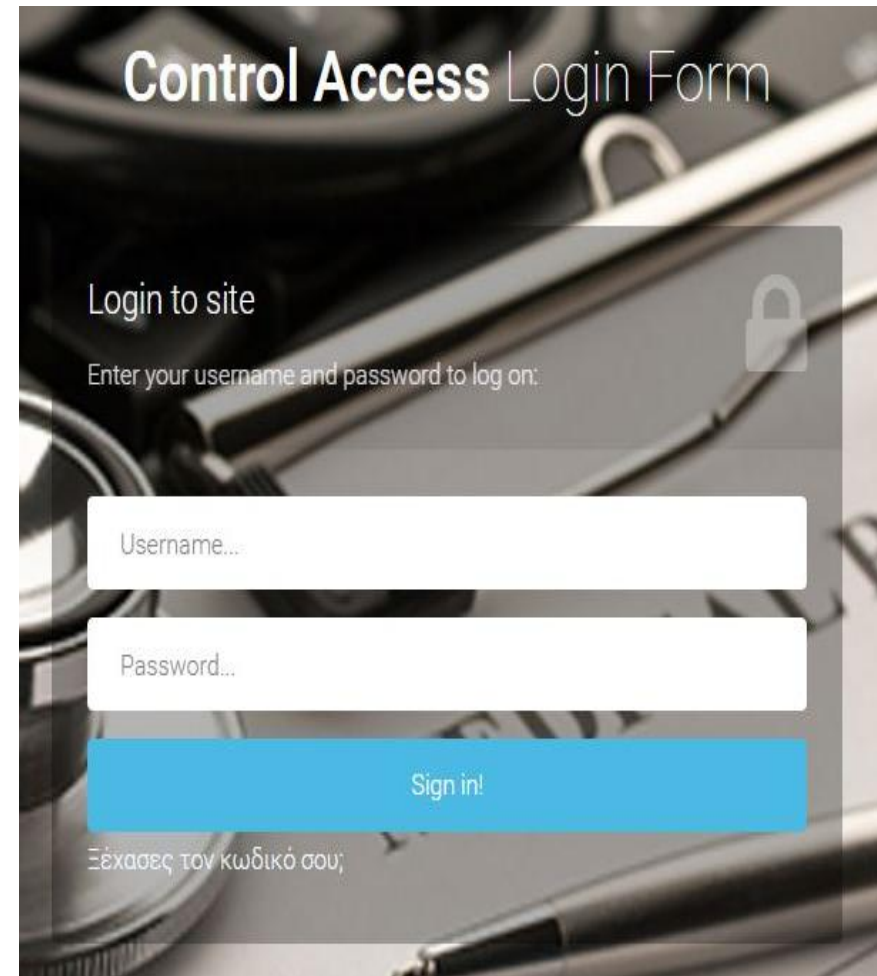
Law [N. 1\(I\)/2005](#): **Patient Rights**

# Medical Data Access: **MEDICA**

- **MEDICA:**

<http://medica.cs.ucy.ac.cy>

- **Demo Online**
- **Pilot evaluation**



The image shows a login form titled "Control Access Login Form" overlaid on a background of medical equipment. The form includes the text "Login to site" and "Enter your username and password to log on:" next to a padlock icon. There are two input fields labeled "Username..." and "Password...". Below these is a blue "Sign in!" button. At the bottom, there is a link that says "Ξέχασες τον κωδικό σου;" (Forgot your code?).

# Medical Data Access

Scenarios \ Options	$O_2$ =deny_access	$O_1$ =allow_access
$S_1$ ={sick, privateData}		X
$S_2$ ={hospitalDoctor, privateData}	X	
$S^1_{21}$ ={hospitalDoctor, privateData, sick}	X	
$S^1_{12}$ ={hospitalDoctor, privateData, sick} $\cup$ {hospitalized}		X
$S^2_{21}$ ={hospitalized, hospitalDoctor, privateData, sick } $\cup$ {unconscious}	X	
$S^3_{12}$ ={emergency, hospitalized, hospitalDoctor, privateData, unconscious} $\cup$ {permission}		X

# Decision policy of the agent

$r_1$ : allowAccess  $\leftarrow$  sick, privateData

$r_2$ : denyAccess  $\leftarrow$  hospitalDoctor, privateData

$p_{21}^1$ : h-p( $r_2, r_1$ )  $\leftarrow$  true

$p_{12}^1$ : h-p( $r_1, r_2$ )  $\leftarrow$  hospitalized

$p_{12}^2$ : h-p( $p_{12}^1, p_{21}^1$ )  $\leftarrow$  true

$p_{21}^2$ : h-p( $p_{21}^1, p_{12}^1$ )  $\leftarrow$  unconscious

$p_{21}^3$ : h-p( $p_{21}^2, p_{12}^2$ )  $\leftarrow$  true

$p_{12}^3$ : h-p( $p_{12}^2, p_{21}^2$ )  $\leftarrow$  permission

$p_{12}^4$ : h-p( $p_{12}^3, p_{21}^3$ )  $\leftarrow$  true

# Eye Clinic Cognitive Assistant

- Provides a **first level support** to patients at the reception of the clinic:
  - Finds **most expertly probable** diseases
  - Able to recognize the possibility of **severe/urgent** diseases
  - Suggests **extra information/tests** needed to **focus** on the **probable disease**.



# Eye Clinic Cognitive Assistant

- **Human-like interaction** with **patients** and/or nurse receptionist:
  - **Input: Symptoms & test** results of patient in their **natural form**.
  - **Output:**
    - **Naturally presented** probable disease(s), urgency level and further tests when needed
    - **Non-technical explanation** of diagnosis

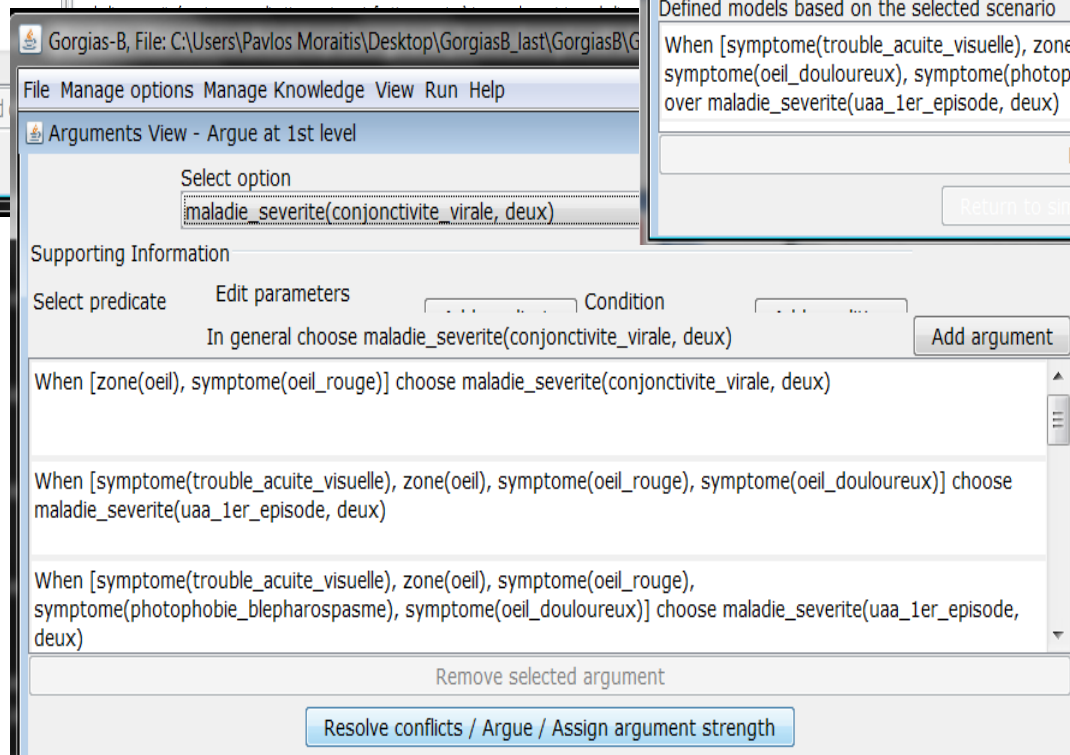
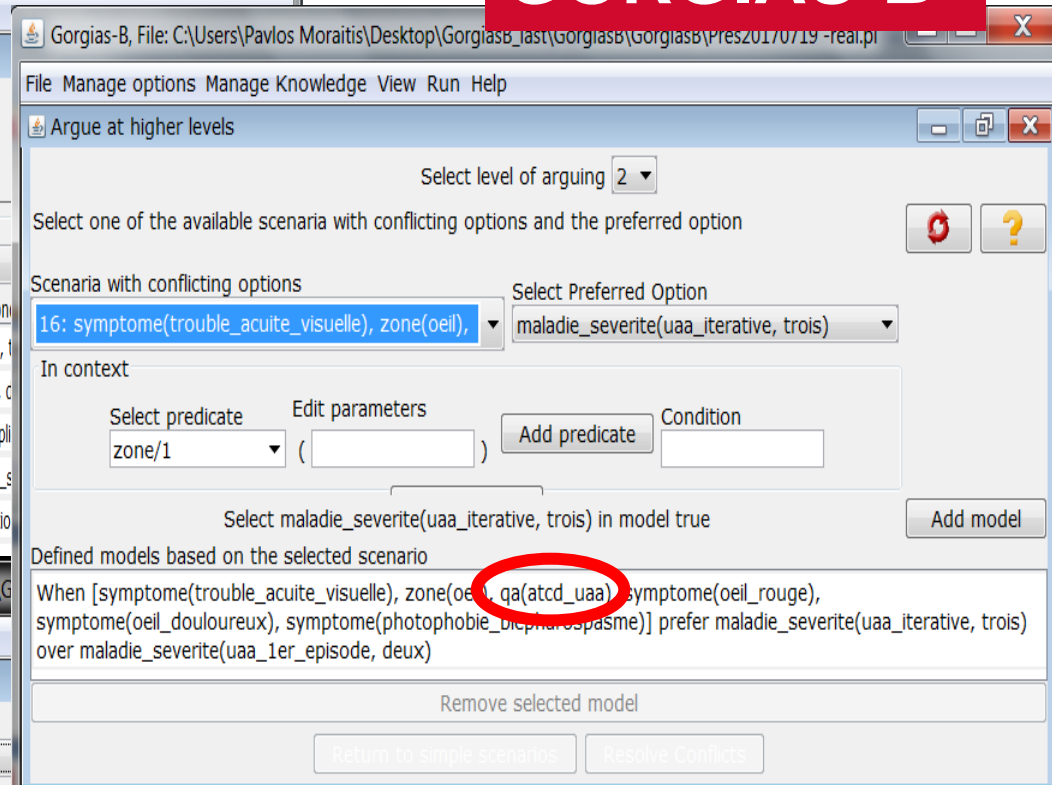
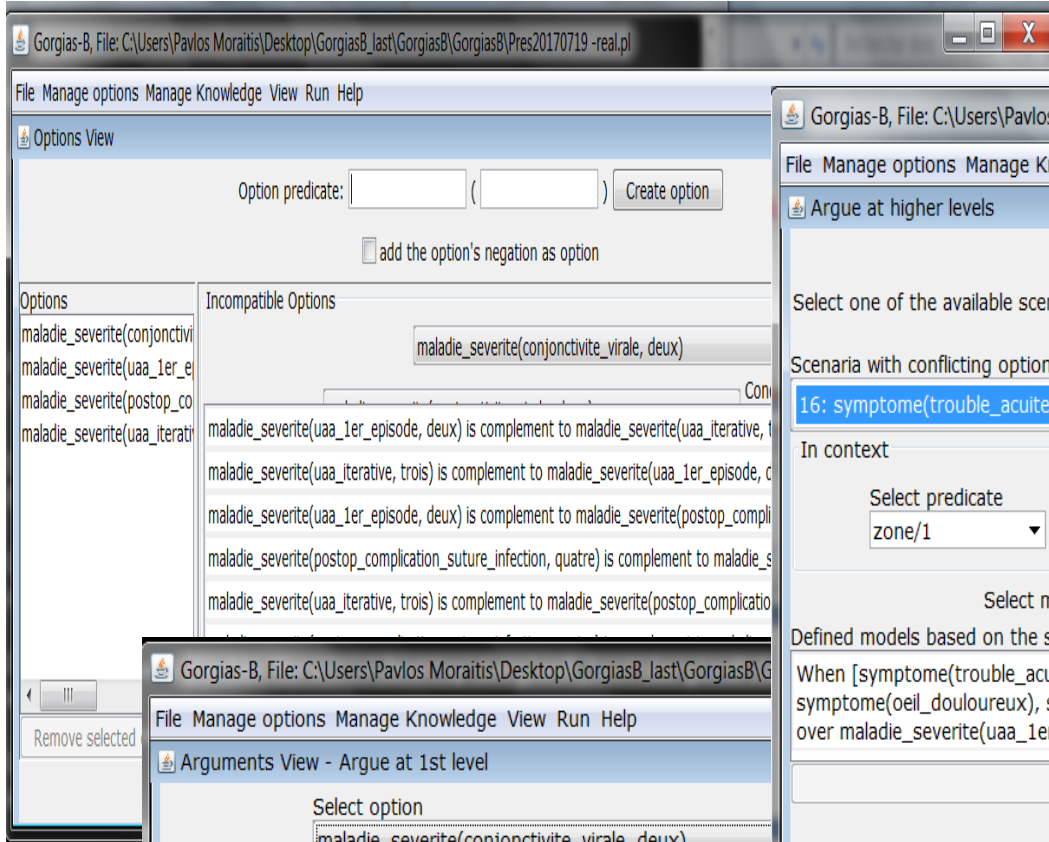
# Eye Clinic Cognitive Assistant

- Scale of **full** expert knowledge:
  - 80 diseases
  - Many Hundreds of scenarios
  - 35+ Parameters (symptoms, zones, contexts)
  - 3-4 Levels of hierarchy of scenarios
  - Several Hypotheticals

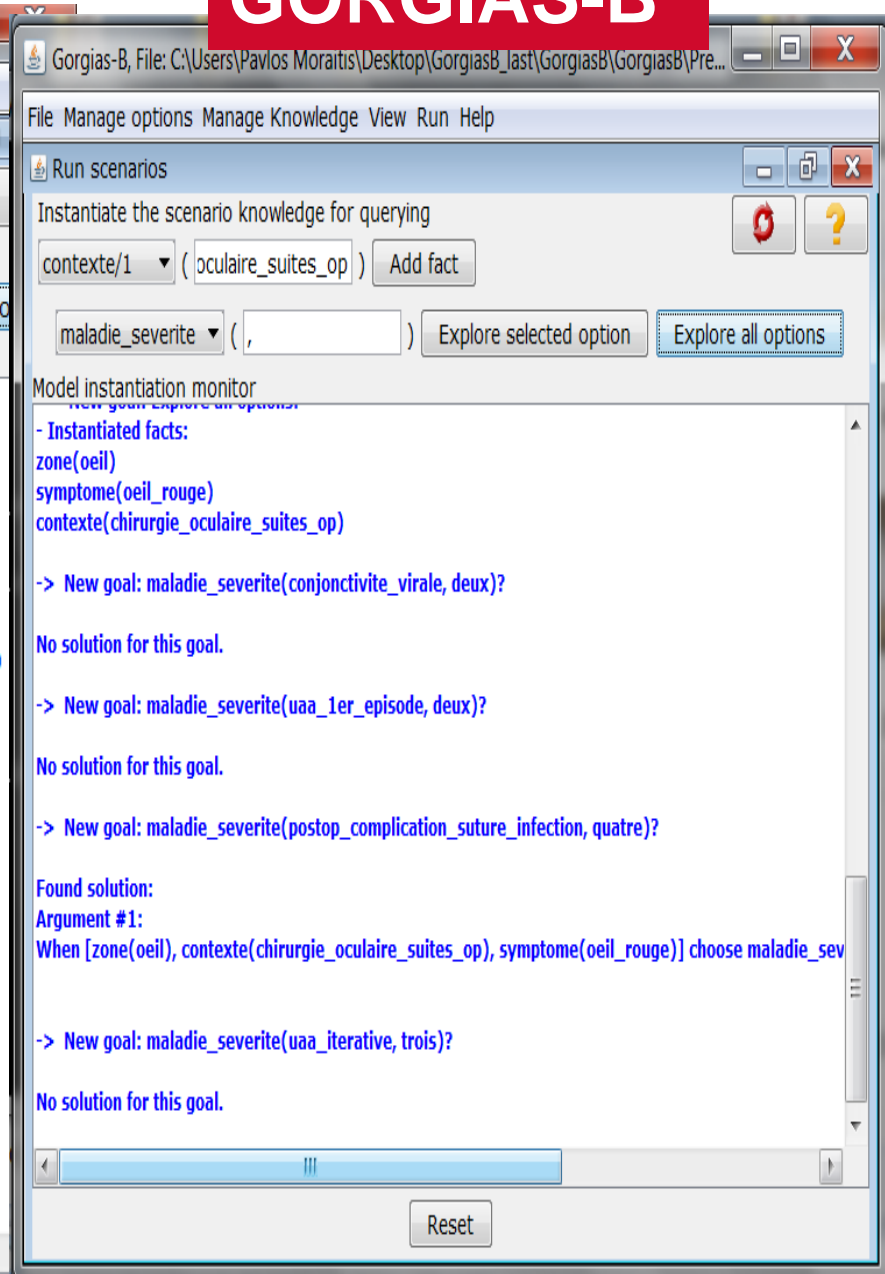
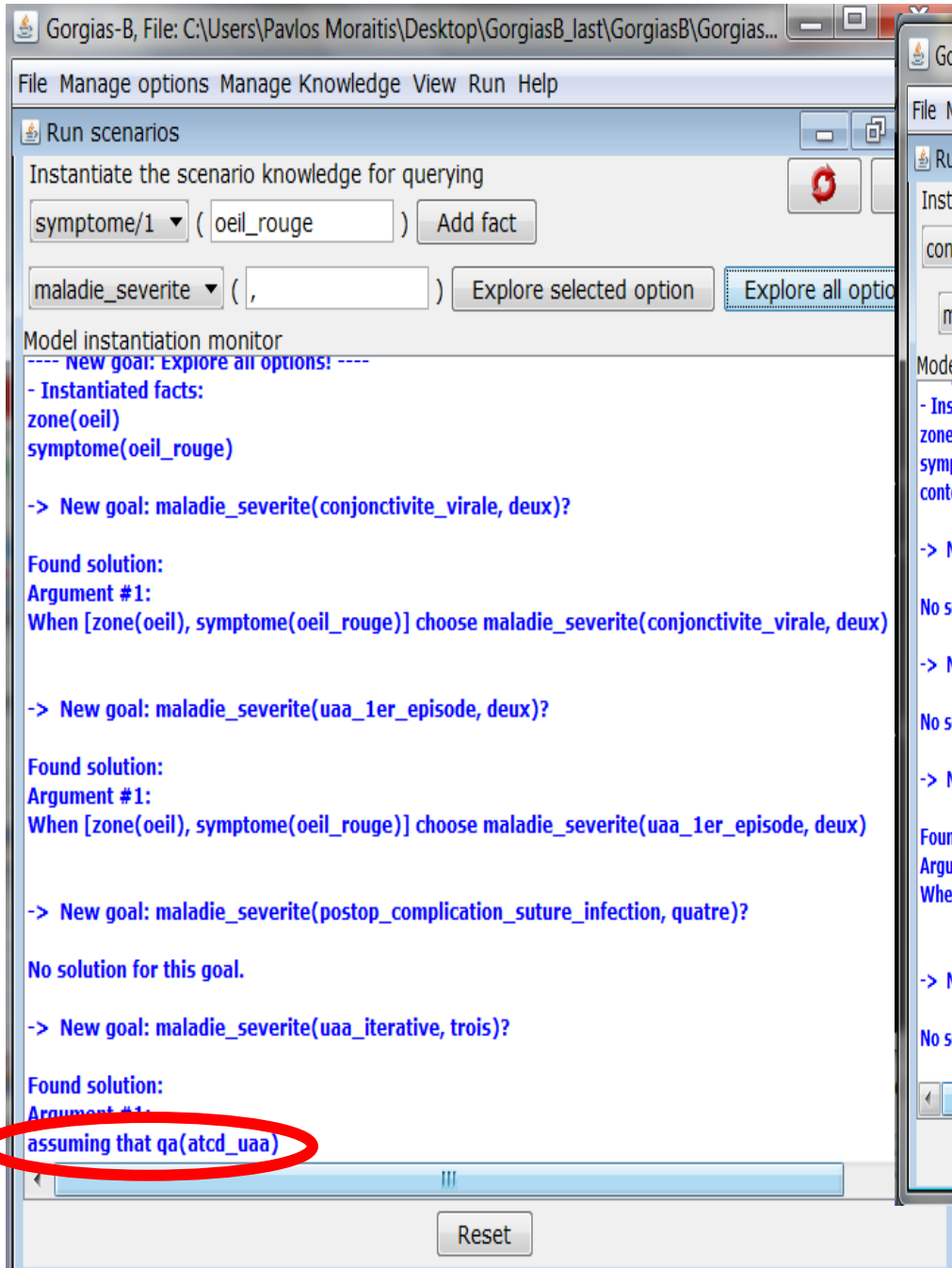
# Eye-Clinic System Scenarios

Scenarios \ Diseases	$D_i$	$D_j$
$S_i = \{s(1), s(2), s(3)\}$	X	
$S_j = \{s(1), s(3), s(4)\}$		X
$S^1_{ij} = \{s(1), s(2), s(3), s(4)\}$	X	
$S^1_{ji} = \{s(1), s(2), s(3), s(4)\}$		X
$S^2_{ji} = \{s(1), s(2), s(3), s(4)\} \cup \{s(8)\}$		X
$S^2_{ij} = \{s(1), s(2), s(3), s(4)\} \cup \{s(19)\}$	X	
$S^3_{ij} = \{s(1), s(2), s(3), s(4), s(8), s(19)\}$	X	

# GORGIAS-B



## Eye-Clinic System (example)



```

rule(r1(conjonctivite_virale, deux), maladie_severite(conjonctivite_virale, deux), []):-zone(oeil), symptome(oeil_rouge).
rule(r2(uaa_1er_episode, deux), maladie_severite(uaa_1er_episode, deux), []):-zone(oeil), symptome(trouble_acute_visuelle), symptome(oeil_douloureux), symptome(oeil_rouge).
rule(r3(uaa_1er_episode, deux), maladie_severite(uaa_1er_episode, deux), []):-symptome(photophobie_blepharospasme), zone(oeil), symptome(trouble_acute_visuelle), symptome(oeil_rouge).
rule(r4(postop_complication_suture_infection, quatre), maladie_severite(postop_complication_suture_infection, quatre), []):-zone(oeil), symptome(trouble_acute_visuelle), symptome(oeil_rouge).
rule(r5(postop_complication_suture_infection, quatre), maladie_severite(postop_complication_suture_infection, quatre), []):-zone(oeil), symptome(trouble_acute_visuelle), symptome(oeil_rouge).
rule(r6(conjonctivite_virale, deux), maladie_severite(conjonctivite_virale, deux), []):-zone(oeil), symptome(oeil_rouge), symptome(oeil_colle), symptome(oedeme_conjonctival), symptome(oeil_douloureux).
rule(r7(uaa_1er_episode, deux), maladie_severite(uaa_1er_episode, deux), []):-zone(oeil), symptome(oeil_rouge).
rule(r8(postop_complication_suture_infection, quatre), maladie_severite(postop_complication_suture_infection, quatre), []):-zone(oeil), symptome(oeil_rouge), contexte(chirurgie_oculaire).
rule(r9(postop_complication_suture_infection, quatre), maladie_severite(postop_complication_suture_infection, quatre), []):-zone(oeil), symptome(oeil_rouge), symptome(oeil_douloureux).
rule(r10(uaa_iterative, trois), maladie_severite(uaa_iterative, trois), [qa(atcd_uaa)]):-zone(oeil), symptome(oeil_rouge), symptome(oeil_douloureux), symptome(photophobie_blepharospasme).
rule(r11(uaa_iterative, trois), maladie_severite(uaa_iterative, trois), [qa(atcd_uaa)]):-zone(oeil), symptome(oeil_rouge), symptome(oeil_douloureux), symptome(trouble_acute_visuelle).
rule(r12(uaa_iterative, trois), maladie_severite(uaa_iterative, trois), [qa(atcd_uaa)]):-zone(oeil), symptome(oeil_rouge).
rule(p1(deux, uaa_1er_episode), prefer(r3(uaa_1er_episode, deux), r1(conjonctivite_virale, deux)), []).
rule(p2(quatre, postop_complication_suture_infection), prefer(r4(postop_complication_suture_infection, quatre), r1(conjonctivite_virale, deux)), []).
rule(p3(quatre, postop_complication_suture_infection), prefer(r5(postop_complication_suture_infection, quatre), r1(conjonctivite_virale, deux)), []).
rule(p4(quatre, postop_complication_suture_infection), prefer(r4(postop_complication_suture_infection, quatre), r2(uaa_1er_episode, deux)), []).
rule(p5(quatre, postop_complication_suture_infection), prefer(r5(postop_complication_suture_infection, quatre), r2(uaa_1er_episode, deux)), []).
rule(p6(quatre, postop_complication_suture_infection), prefer(r4(postop_complication_suture_infection, quatre), r3(uaa_1er_episode, deux)), []).
rule(p7(quatre, postop_complication_suture_infection), prefer(r5(postop_complication_suture_infection, quatre), r3(uaa_1er_episode, deux)), []).
rule(p8(quatre, postop_complication_suture_infection), prefer(r8(postop_complication_suture_infection, quatre), r1(conjonctivite_virale, deux)), []).
rule(p9(quatre, postop_complication_suture_infection), prefer(r8(postop_complication_suture_infection, quatre), r7(uaa_1er_episode, deux)), []).
rule(p10(deux, uaa_1er_episode), prefer(r2(uaa_1er_episode, deux), r1(conjonctivite_virale, deux)), []).
rule(p11(deux, conjonctivite_virale), prefer(r6(conjonctivite_virale, deux), r7(uaa_1er_episode, deux)), []).
rule(p12(trois, uaa_iterative), prefer(r10(uaa_iterative, trois), r1(conjonctivite_virale, deux)), []).
rule(p13(trois, uaa_iterative), prefer(r11(uaa_iterative, trois), r1(conjonctivite_virale, deux)), []).
rule(p14(deux, conjonctivite_virale), prefer(r6(conjonctivite_virale, deux), r2(uaa_1er_episode, deux)), []).
rule(p15(trois, uaa_iterative), prefer(r10(uaa_iterative, trois), r2(uaa_1er_episode, deux)), []).
rule(p16(trois, uaa_iterative), prefer(r11(uaa_iterative, trois), r2(uaa_1er_episode, deux)), []).
rule(p17(deux, conjonctivite_virale), prefer(r6(conjonctivite_virale, deux), r3(uaa_1er_episode, deux)), []).
rule(p18(quatre, postop_complication_suture_infection), prefer(r8(postop_complication_suture_infection, quatre), r3(uaa_1er_episode, deux)), []).
rule(p19(quatre, postop_complication_suture_infection), prefer(r9(postop_complication_suture_infection, quatre), r3(uaa_1er_episode, deux)), []).
rule(p20(trois, uaa_iterative), prefer(r10(uaa_iterative, trois), r3(uaa_1er_episode, deux)), []).
rule(p21(trois, uaa_iterative), prefer(r11(uaa_iterative, trois), r3(uaa_1er_episode, deux)), []).
rule(p22(deux, conjonctivite_virale), prefer(r6(conjonctivite_virale, deux), r4(postop_complication_suture_infection, quatre)), []).
rule(p23(quatre, postop_complication_suture_infection), prefer(r4(postop_complication_suture_infection, quatre), r7(uaa_1er_episode, deux)), []).
rule(p24(quatre, postop_complication_suture_infection), prefer(r4(postop_complication_suture_infection, quatre), r10(uaa_iterative, trois)), []).

```

# Call Assistant

- **Requirements**

Paul wants to train his personal assistant to manage his calls. He wants him to do one out of two options. The first is to allow the phone to ring when there is call, the second is to deny the call. In general he chooses the first option over the second. If he is at work, however, that is a reason to deny the call. When he is at work he prefers to allow family calls over denying them, except when he is in a meeting, when he prefers to deny over allowing the call. Being in a meeting there is a possibility to prefer to accept a call from his son when he is at school. He will accept it if he believes that his son is ill.

# Call Assistant Scenarios

Scenarios \ Options	$O_1 = \text{allow}(\text{Call})$	$O_2 = \text{deny}(\text{Call})$
$S^0 = \{\text{phone\_call}\}$	X	X
$S^1_{12} = \{\text{phone\_call}\}$	X	
$S^1_{21} = \{\text{phone\_call}\} \cup \{\text{at\_work}\}$		X
$S^2_{12} = \{\text{phone\_call}, \text{at\_work}\} \cup \{\text{family\_member}(\text{Call})\}$	X	
$S^3_{21} = \{\text{phone\_call}, \text{at\_work}, \text{family\_member}(\text{Call})\} \cup \{\text{in\_meeting}\}$		X
$S^3_{12} = \{\text{phone\_call}, \text{at\_work}, \text{family\_member}(\text{Call}), \text{in\_meeting}\} \cup \{\text{from\_son}(\text{Call}), \text{son\_at\_school}, \text{son\_is\_ill}\}$	X	



# Decision policy of the call assistant agent

$r_1$ : allow(Call)  $\leftarrow$  phone\_call

$r_2$ : deny(Call)  $\leftarrow$  phone\_call

$p_{12}^1$ : h-p( $r_1, r_2$ )  $\leftarrow$  true

$p_{21}^1$ : h-p( $r_2, r_1$ )  $\leftarrow$  at\_work

$p_{21}^2$ : h-p( $p_{21}^1, p_{12}^1$ )  $\leftarrow$  true

$p_{12}^2$ : h-p( $p_{12}^1, p_{21}^1$ )  $\leftarrow$  family\_member(Call)

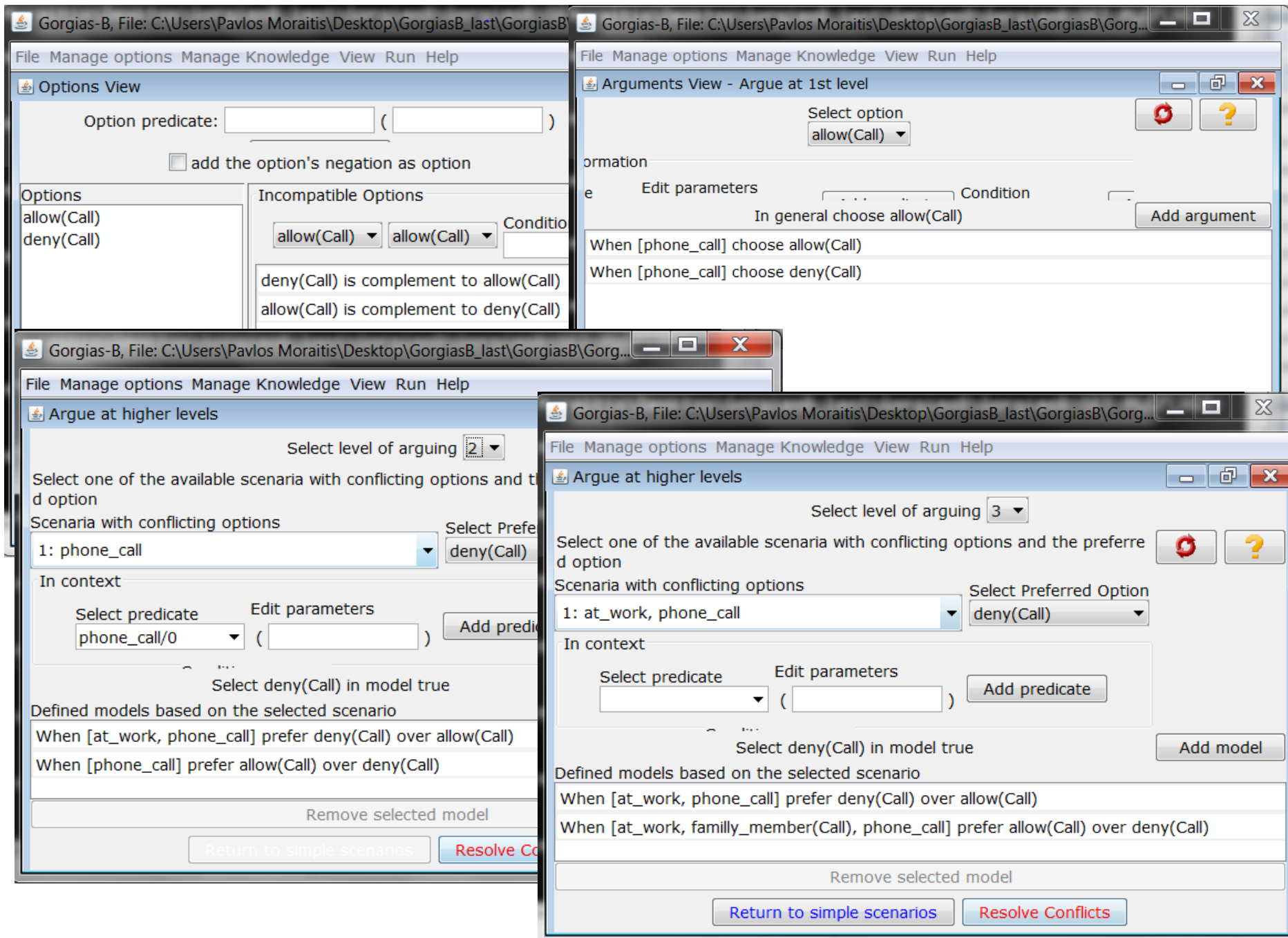
$p_{12}^3$ : h-p( $p_{12}^2, p_{21}^2$ )  $\leftarrow$  true

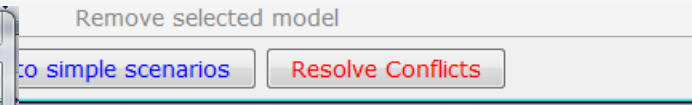
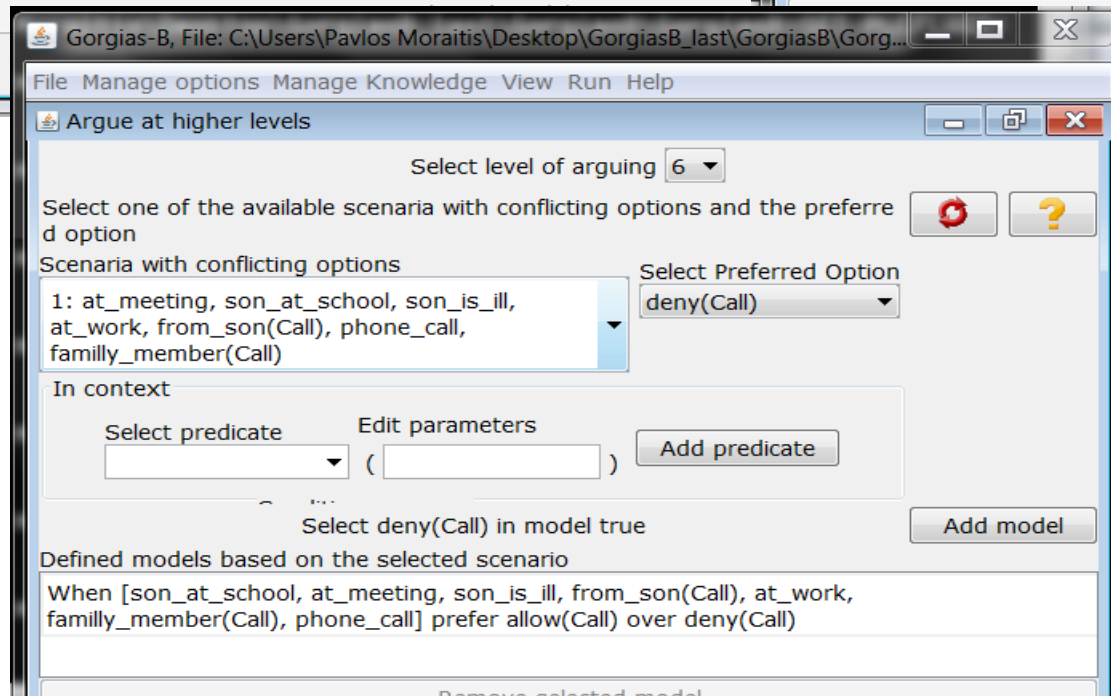
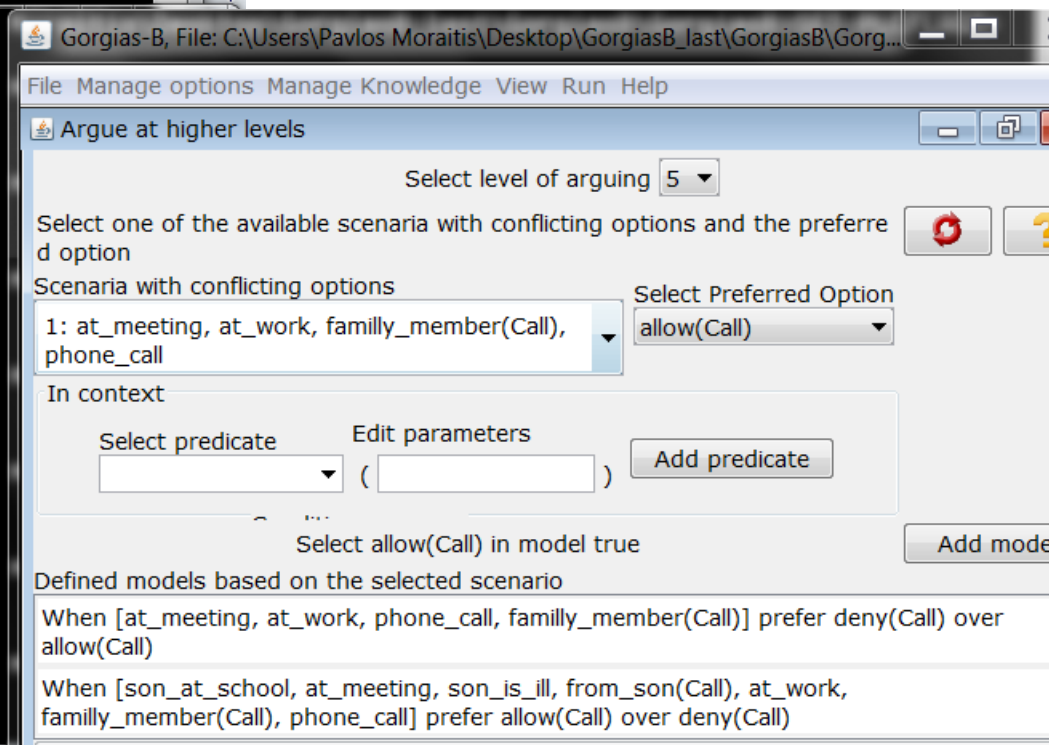
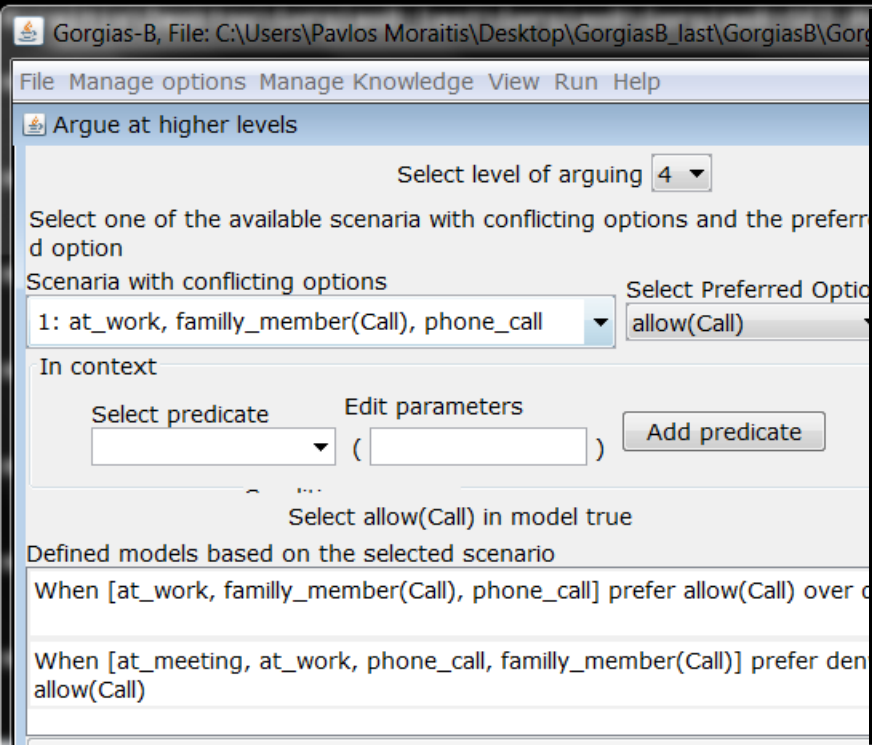
$p_{21}^3$ : h-p( $p_{21}^2, p_{12}^2$ )  $\leftarrow$  at\_meeting

$p_{21}^4$ : h-p( $p_{21}^3, p_{12}^3$ )  $\leftarrow$  true

$p_{12}^4$ : h-p( $p_{12}^3, p_{21}^3$ )  $\leftarrow$  from\_son(Call), son\_at\_school, son\_is\_ill

$p_{12}^5$ : h-p( $p_{12}^4, p_{21}^4$ )  $\leftarrow$  true





Gorgias-B, File: C:\Users\Pavlos Moraitis\Desktop\GorgiasB\_last\GorgiasB\Gorg...

File Manage options Manage Knowledge View Run Help

Gorgias file

call\_assist.pl

```
:- dynamic phone_call/0, at_work/0, family_member/1, family_member/1, in_meeting/0.
:- compile('C:/Users/Pavlos Moraitis/Desktop/GorgiasB_last/GorgiasB/GorgiasB/gorgias.pl').
:- compile('C:/Users/Pavlos Moraitis/Desktop/GorgiasB_last/GorgiasB/GorgiasB/gorgias.pl').
rule(r1(Call), allow(Call), []).:-phone_call.
rule(r2(Call), deny(Call), []).:-phone_call.
rule(p1(Call), prefer(r2(Call), r1(Call)), []).:-at_work.
rule(p2(Call), prefer(r1(Call), r2(Call)), []).
rule(c1(Call), prefer(p1(Call), p2(Call)), []).
rule(c2(Call), prefer(p2(Call), p1(Call)), []).:-family_member(Call).
rule(c3(Call), prefer(c2(Call), c1(Call)), []).
rule(c4(Call), prefer(c1(Call), c2(Call)), []).:-at_meeting.
rule(c5(Call), prefer(c4(Call), c3(Call)), []).
rule(c6(Call), prefer(c3(Call), c4(Call)), []).:-from_son(Call), son_at_school, son_is_ill.
rule(c7(Call), prefer(c6(Call), c5(Call)), []).
complement(deny(Call), allow(Call)).
complement(allow(Call), deny(Call)).
```

File Manage options Manage Knowledge View Run Help

Run scenarios

Instantiate the scenario knowledge for querying

at\_work/0 ( ) Add fact

allow ( Call ) Explore selected option Explore

Model instantiation monitor

---- New goal: Explore all options! ----

- Instantiated facts:  
phone\_call

-> New goal: allow(Call)?

Found solution:  
For any variable instance.

-> New goal: deny(Call)?

No solution for this goal.

Gorgias-B, File: C:\Users\Pavlos Moraitis\Desktop\GorgiasB\_last\GorgiasB\GorgiasB\call\_assist...

File Manage options Manage Knowledge View Run Help

Run scenarios

Instantiate the scenario knowledge for querying

at\_work/0 ( ) Add fact

allow ( Call ) Explore selected option Explore

Model instantiation monitor

- Added to scenario the non-defeasible knowledge:  
at\_work

- Previously instantiated facts:  
phone\_call

---- New goal: Explore all options! ----

- Instantiated facts:  
phone\_call  
at\_work

-> New goal: allow(Call)?

No solution for this goal.

-> New goal: deny(Call)?

Found solution:  
For any variable instance.

Gorgias-B, File: C:\Users\Pavlos Moraitis\Desktop\GorgiasB\_last\GorgiasB\GorgiasB\call\_assist...

File Manage options Manage Knowledge View Run Help

Run scenarios

Instantiate the scenario knowledge for querying

family\_member/1 ( call1 ) Add fact

allow ( ) Explore selected option Explore all options

Model instantiation monitor

- Instantiated facts:  
phone\_call  
at\_work  
family\_member(call1)

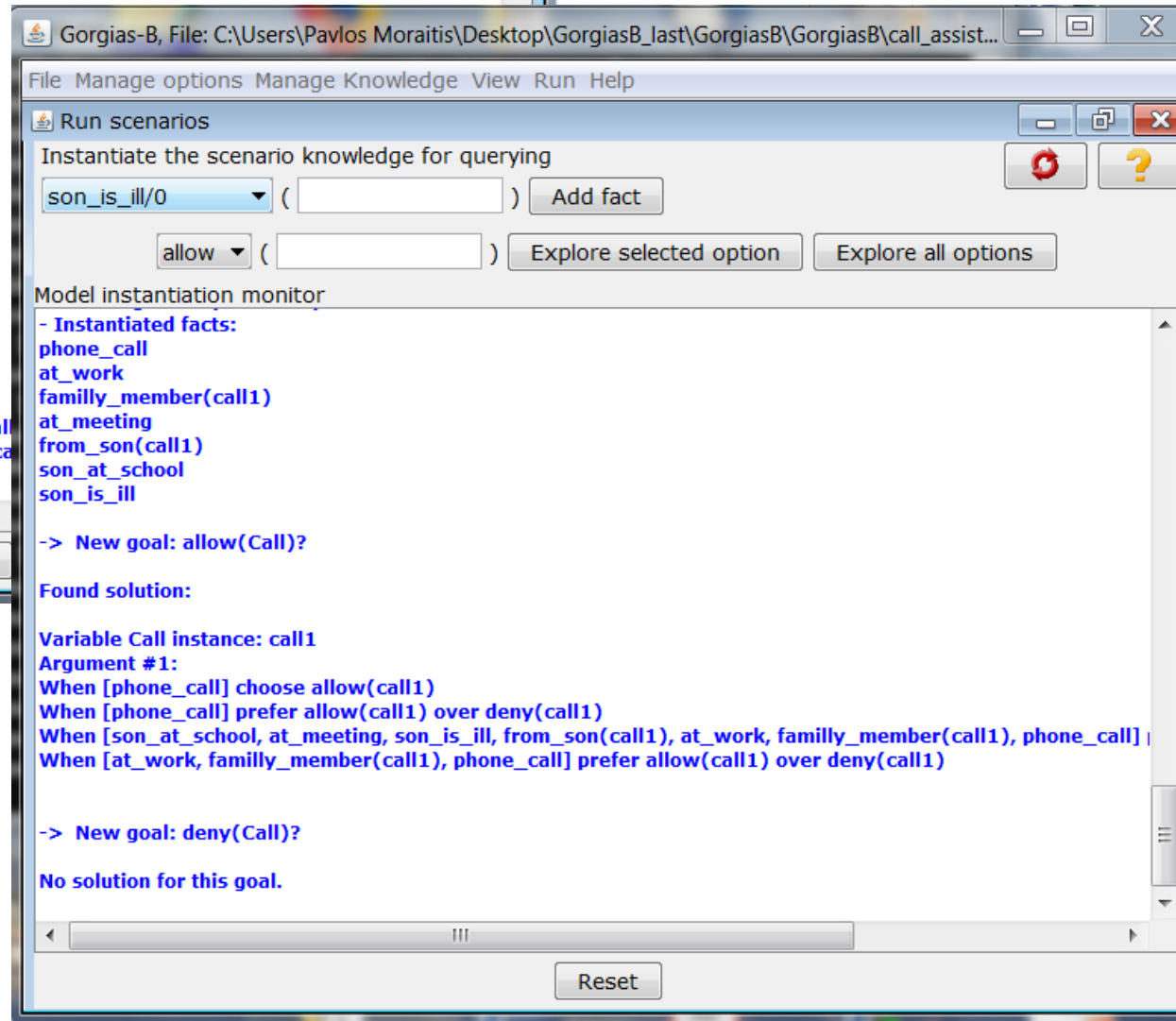
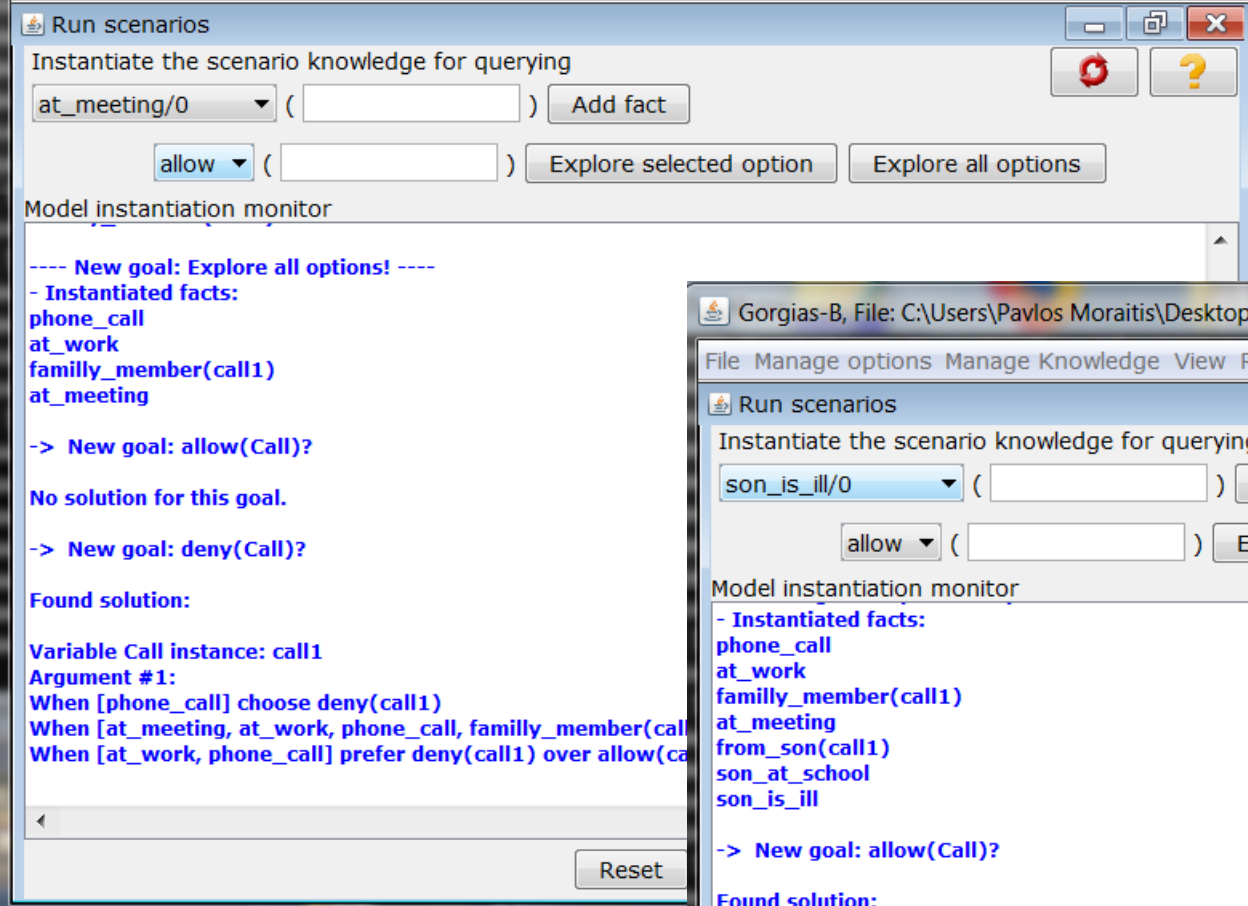
-> New goal: allow(Call)?

Found solution:

Variable Call instance: call1  
Argument #1:  
When [phone\_call] choose allow(call1)  
When [phone\_call] prefer allow(call1) over deny(call1)  
When [at\_work, family\_member(call1), phone\_call] prefer allow(call1) over deny(call1)

-> New goal: deny(Call)?

No solution for this goal.



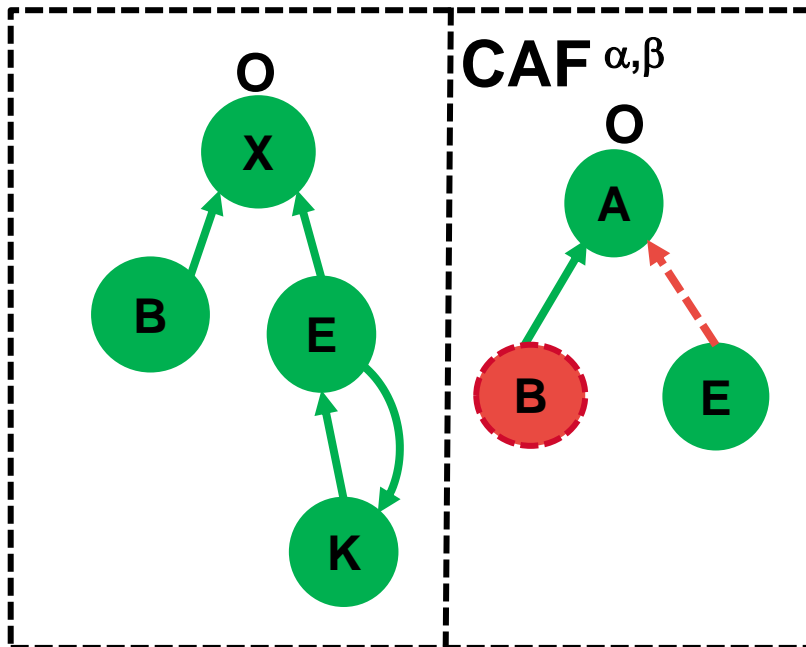
# Argumentation-based Automated Negotiation

- Conflict resolution concerning a specific issue related to a resource sharing (e.g. the price of a product)
- Agents exchange offers supported by arguments
- Search for an agreement through the exchanged arguments
- Proponents (agents) defend the supporting arguments by attacking the opponents arguments that attack them, etc.

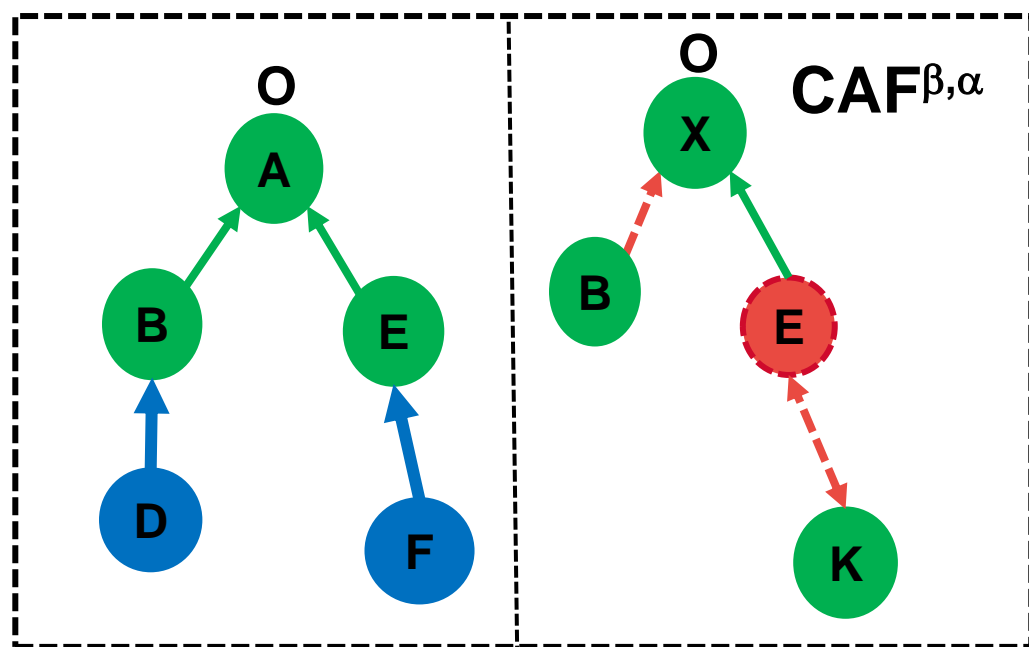
# Negotiation with CAFs

[Dimopoulos, Maily, Moraitis (AAMAS19)]

Agent  $\alpha$



Agent  $\beta$

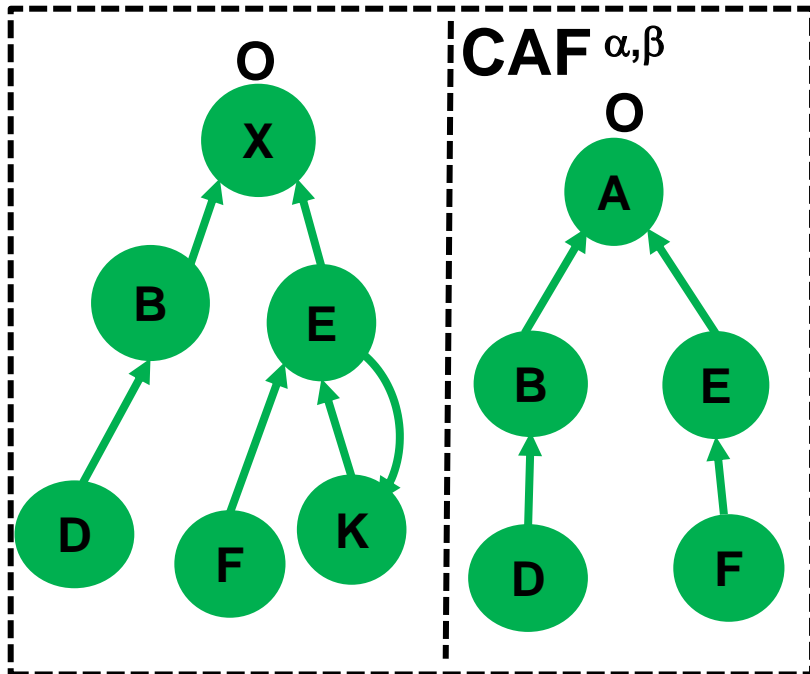


Initial theories of agents  $\alpha$  and  $\beta$ : each agent uses a CAF for representing the incomplete knowledge he has about the profile of his opponent

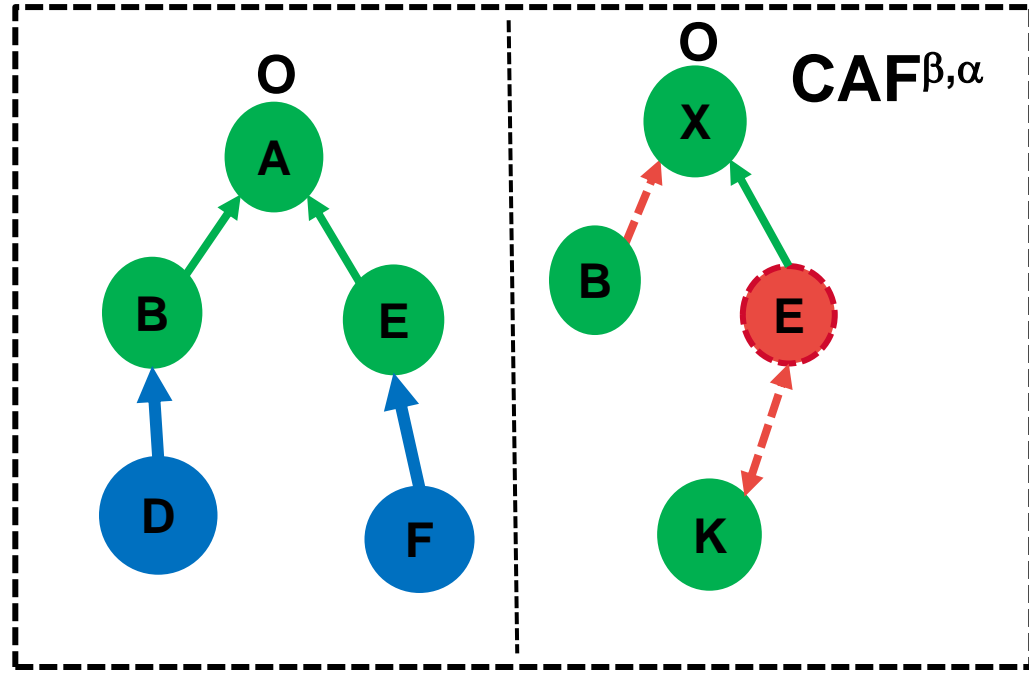
# Bidding Strategy

Theories after proposal of offer O (supported by argument X and control arguments D and F) by agent  $\beta$

Agent  $\alpha$



Agent  $\beta$



The goal of agent  $\beta$  is to persuade agent  $\alpha$  to accept the supporting argument X (and therefore offer O) by defending argument X with the control arguments D and F



# The Negotiation Dialogue between Agent $\alpha$ and Agent $\beta$

```
Jan 18, 2019 9:47:17 AM jade.core.AgentContainerImpl joinPlatform
INFO: .....
Agent container Main-Container@10.16.12.19 is ready.
.....
Negotiation starter: negotiator1
# negotiator2 waits for offer.
Message:
  Sender: negotiator1
  Type: NOTHING
  Offer: null
  Arg: null

# negotiator2 is now reasoning.

# negotiator2 wants to propose 0 with the argument X.
# negotiator2 is checking if X is accepted without control.
# X is not accepted without control.
# negotiator2 is searching a potent set to defend X.
# Potent set found
Message:
  Sender: negotiator2
  Type: OFFER
  Offer: 0
  Arg: X
  reason arg :
    F
    D
  reason dlt :
    (D, B)
    (F, E)

# negotiator1 is now reasoning.

# Agent negotiator1 shutdown.
Message:
  Sender: negotiator1
  Type: ACCEPT
  Offer: 0
  Arg: null

# negotiator2 is now reasoning.

# Agent negotiator2 shutdown.
Jan 18, 2019 9:47:21 AM jade.domain.ams.shutdownPlatformAction
INFO: AMS - Activating platform shutdown. Requester = negotiator2@10.16.12.19:8080/JADE
Jan 18, 2019 9:47:21 AM jade.core.messaging.MessageManager shutdown
INFO: MessageManager shutting down ...
```

# Conclusions

- **Computational argumentation is now mature enough for real world applications**
- **CAFs are very well suited for modeling self-adaptive systems**
- **LPP and GORGIAS are very well suited for modeling decision policies under incomplete, contextual and conflicting knowledge**

# References

- **Related to the application of LPP-GORGIAS and CAFs in single agent reasoning**
- **Dung, P. M. 1995. On the acceptability of arguments and its fundamental role in nonmonotonic reasoning, logic programming and n-person games. Artificial Intelligence. 77(2):321–358.**
- **Dimopoulos Y., Maily JG., Moraitis P., "Control Argumentation Frameworks", in 32nd AAI Conference on Artificial Intelligence (AAI'18), pp. 4678-4685, New Orleans, USA, 2018**
- **A.C. Kakas, P. Mancarella, and P.M. Dung, "The acceptability semantics for logic programs", in Proceedings of ICLP94, pp. 504-519, 1994**
- **Dimopoulos, Y., Kakas, A., "Logic Programming without Negation as Failure", in ILPS95: 369-383, 1995**
- **Kakas, A.C., Moraitis, P., "Argumentation based decision making for autonomous agents", in 2nd International Joint Conference on Autonomous Agents and Multi-Agent Systems (AAMAS'03), pp. 883-890, Melbourne, Australia, 2003**
- **Kakas A., Moraitis P., Spanoudakis N., "GORGIAS: Applying argumentation", Argument & Computation, Vol. 10, No. 1, pp. 55-81, 2019**

# References (cont.)

- **Related to the application of LPP-GORGIAS and CAFs in multi-agent systems (i.e. agent dialogues)**
  - Dimopoulos Y., Maily JG., Moraitis P., "Argumentation-based Negotiation with Incomplete Opponent Profiles", in 18th International Conference on Autonomous Agents and Multi-Agent Systems (AAMAS'19), Montreal , Canada, 2019.
  - Kakas A., Moraitis P., "Adaptive Agent Negotiation via Argumentation", in 5th International Joint Conference on Autonomous Agents and Multi-Agent Systems (AAMAS'06), pp. 384-391, Hakodate, Japan, 2006
  - Kakas, A., Maudet, N., Moraitis, P. "Modular Representation of Agent Interaction Rules through Argumentation", in Journal of Autonomous Agents and Multi-Agent Systems, (JAAMAS), Springer, vol. 11, no. 2, pp. 189-206, 2005