

PROVE & RUN

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The 2015 Jeep Hack

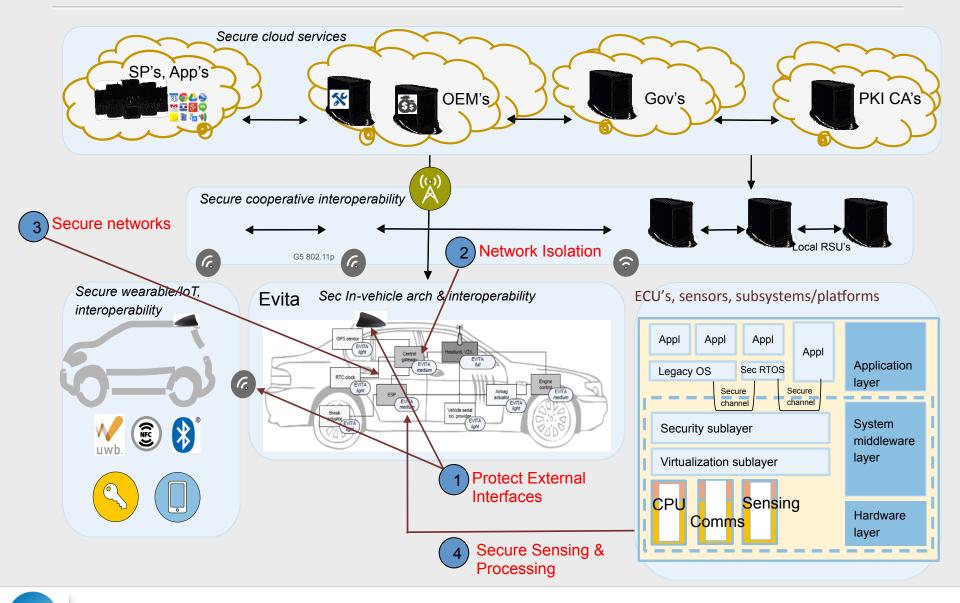


- 2015 hack shown to be representative:
 - Remote control of a car
 - Injection of CAN messages
- Not a simple hack
 - Complex attack path
- But not that hard, either
 - Many bad vulnerabilities

Source: http://icitech.org/icit-brief-whos-behind-the-wheel-exposing-the-vulnerabilities-and-risks-of-high-tech-vehicles/



Connected Cars – The Global View



What is the security challenge

- Security by Design: build security in your architecture
 - Protect the most sensitive ECUs (typically the Infotainment system, the TCU and the Gateway)
 - Provide secure execution environment for security critical applications ((FOTA, Firewall, Logging Events, Intrusion Detection, etc.)
- The main issue is with the software
 - Hackers will exploit bugs, weaknesses and errors that exist in thousands in the software of embedded systems, in particular Operating Systems
 - Existing OSes such as Android, Linux, large RTOS cannot be technically secured and used as such. They need to be sandboxed :

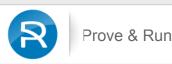




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Security Toolbox

- Security architectures have converged towards a security architecture based on three pillars:
 - Secure elements or hardware coprocessors for the Root of Trust, cryptography, and transactions
 - TEE (Trusted Execution Environments)/Secure OS
 - Hardware or Software Hypervisors
- The last two first need to be significantly reinforced for connected cars (to secure Gateway, TCU, Infotainment, e-Cluster,...).



Connected Cars – Security Layers

